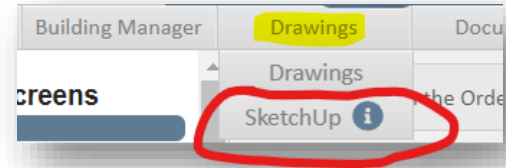


February 2023

3D Renderings Useful to Understanding Your Project

Leveraging the 3D Rendering

Use the 3D rendering built into eQuote to help you verify your input and present a model and various highlighted views to your customer. The rendering is available under the “Drawings” tab at the top of the screen.



You can see many building components such as roof and wall framed openings, wall deletions, liner panels, canopies, colors, etc. in a basic “LOD 200” level of detail. If the colors are undefined, they will show up as “baby blue” wall panels, “red” trims, and “gray” roof panels.

You can navigate to any location inside or outside the building. Click and drag the left mouse button to orbit, use the middle mouse button to zoom, and use the right mouse button to pan.

eQuote Model LOD Disclaimer

The information provided in the model is preliminary and is for visual representation. The members are LOD (Level of Development) 200 which means they are generic placeholders. They may be recognizable as the components they represent. Any information derived from LOD 200 elements must be considered approximate.

There are several useful controls across the top of the viewer.

- The buttons with “F” (front) and “B” (back) let you see the building from different angles in an “isometric” view.
- For “elevation” and “plan” views simply choose a view with the “F”, “B”, “L”, “R”, and “T” series of buttons.
- To turn layers off and on, use the three buttons on the right.
- Use the “four arrows” button to quickly zoom to extents.
- Print your current view to highlight features or communicate areas of question or concern using the far left “printer icon” button.





Enhance the 3D Rendering in SketchUp or SketchUp Pro

Further enhance your 3D eQuote renderings by importing your .skp file (downloaded from the “Documents” tab) into SketchUp or SketchUp Pro. This will allow you to graphically enrich your building model by adding signage, landscaping, cars, and other 3D items to make your renderings as true to life as possible. Read more about using virtual reality and rendering technology on our [website](#).